## Specifications

Main unit

| Power supply |  | AC100-240 V, $50 \mathrm{~Hz} / 60 \mathrm{~Hz}$ |
| :---: | :---: | :---: |
| Power consumption |  | 300 W <br> 6 W when Standby mode set to Normal, 0.5 W when Standby mode set to Eco ${ }^{* 1}$ <br> *Operating Temperature: $25^{\circ} \mathrm{C}\left(77^{\circ} \mathrm{F}\right)$, Altitude: $700 \mathrm{~m}(2,297 \mathrm{ft})$, IEC62087: 2008 Broadcast contents, Picture mode: Dynamic |
| BTU value |  | Max 1,024BTU |
| LCD panel | Panel size | 16.0 mm (0.63 inches) diagonal (4:3 aspect ratio) |
|  | Display method | Translucent screen LCD panel 3 panels, 3 primary color system |
|  | Pixels | 786,432 pixels ( $1024 \times 768$ dots) $\times 3$ |
|  | Colors | Full color (16,777,216 colors) |
| Lens |  | Fixed focus |
|  |  | Manual focus: $\mathrm{F}=1.8, \mathrm{f}=6.08 \mathrm{~mm}$ |
| Throw ratio |  | 0.46:1 |
| Light source |  | 230 W UHM lamp |
| Lamp replacement cycle |  | Normal: 10,000hrs / Eco: 20,000hrs / Quiet: 10,000hrs |
| Light output*2 |  | $3,800 \mathrm{~lm}$ <br> (When [PICTURE MODE] is set to [DYNAMIC], [LAMP POWER] is set to [NORMAL], [AUTO POWER SAVE] is set to [OFF], and [DAYLIGHT VIEW] is set to [OFF]) |
| Filter replacement cycle*3 |  | Normal: 5,000hrs / Eco: 6,000hrs / Quiet: 10,000hrs |
| Center-to-corner uniformity*2 |  | 85\% |
| Resolution |  | $1024 \times 768$ pixels (Input signals that exceed this resolution will be converted to $1024 \times 768$ pixels.) |
| Contrast ratio*2 |  | $20,000: 1$ <br> (When [PICTURE MODE] is set to [DYNAMIC], [LAMP POWER] is set to [NORMAL], [IRIS] is set to [ON], [AUTO POWER SAVE] is set to [OFF], and [DAYLIGHT VIEW] is set to [OFF]) |
| Screen size |  | 1.27-2.54 m (50-100 inches) diagonally, 4:3 aspect ratio |
| Installation |  | [FRONT/DESK], [FRONT/CEILING], [REAR/DESK], [REAR/CEILING] |
| Keystone correction range |  | Vertical: $\pm 15^{\circ}$ (Auto, Manual), Horizontal: $\pm 15^{\circ}$ (Manual) |
| Compatible signals | Video signal | Horizontal : 15.73 kHz , Vertical : 59.94 Hz Horizontal : 15.63 kHz , Vertical : 50.00 Hz |
|  | Y/C signal | Horizontal : 15.73 kHz , Vertical : 59.94 Hz Horizontal : 15.63 kHz , Vertical : 50.00 Hz |
|  | RGB signal | Displayable resolution: $640 \times 400$ to $1920 \times 1200$ |
|  |  | Dot clock frequency: 162 MHz or less |
|  | $\mathrm{YC}_{\mathrm{B}} \mathrm{C}_{\mathrm{R}} / \mathrm{Y} \mathrm{P}_{\mathrm{B}} \mathrm{P}_{\mathrm{R}}$ signal | Displayable resolution: 480i/576i to $1920 \times 1080$ |
|  |  | Dot clock frequency: 148.5 MHz or less |
|  | HDMI signal | Displayable resolution for movie-based signals: 480i/576i* to $1920 \times 1080$ <br> Displayable resolution for still image signals: $640 \times 400$ to $1920 \times 1200$ (non-interlaced) *Pixel-Repetition signal (dot clock frequency 27.0 MHz ) only |
|  |  | Dot clock frequency: 25 MHz to 162 MHz |
| Terminals | COMPUTER 1 IN | 1 (High-density D-sub 15 pin female) |
|  | R, G, B | $0.7 \mathrm{~V}[\mathrm{p}-\mathrm{p}] 75 \Omega$ <br> HD/SYNC TTL high impedance, automatic positive/negative polarity compatible <br> VD TTL high impedance, automatic positive/negative polarity compatible (HD/SYNC and VD do not support 3 value SYNC.) |
|  | $\mathrm{Y}, \mathrm{P}_{\mathrm{B}}\left(\mathrm{C}_{\mathrm{B}}\right), \mathrm{P}_{\mathrm{R}}\left(\mathrm{C}_{\mathrm{R}}\right)$ | $\mathrm{Y}: 1.0 \mathrm{~V}[\mathrm{p}-\mathrm{p}]$ including synchronization signal, $\mathrm{P}_{\mathrm{B}}\left(\mathrm{C}_{\mathrm{B}}\right), \mathrm{P}_{\mathrm{R}}\left(\mathrm{C}_{\mathrm{R}}\right): 0.7 \mathrm{~V}[\mathrm{p}-\mathrm{p}] 75 \Omega$ |
|  | $\mathrm{Y} / \mathrm{C}$ signal | Y: 1.0 V [p-p] C: 0.286 V [p-p] $75 \Omega \mathrm{~S} 1$ signal compatible |
|  | COMPUTER 2 IN/ COMPUTER 1 OUT | 1 (High-density D-sub 15 pin female) |
|  | R, G, B | $0.7 \mathrm{~V}[\mathrm{p}-\mathrm{p}] 75 \Omega$ <br> HD/SYNC TTL high impedance, automatic positive/negative polarity compatible VD TTL high impedance, automatic positive/negative polarity compatible (HD/SYNC and VD do not support 3 value SYNC.) |
|  | $\mathrm{Y}, \mathrm{P}_{\mathrm{B}}\left(\mathrm{C}_{\mathrm{B}}\right), \mathrm{P}_{\mathrm{R}}\left(\mathrm{C}_{\mathrm{R}}\right)$ | $\mathrm{Y}: 1.0 \mathrm{~V}[\mathrm{p}-\mathrm{p}]$ including synchronization signal, $\mathrm{P}_{\mathrm{B}}\left(\mathrm{C}_{\mathrm{B}}\right), \mathrm{P}_{\mathrm{R}}\left(\mathrm{C}_{\mathrm{R}}\right): 0.7 \mathrm{~V}[\mathrm{p}-\mathrm{p}] 75 \Omega$ |
|  | VIDEO IN | 1 (Pin jack 1.0 V [p-p] $75 \Omega$ |
|  | HDMI IN | 2 (HDMI 19 pin, HDCP and Deep color compatible) |
|  | Audio signal | Linear PCM (Sampling frequency: $48 \mathrm{kHz} / 44.1 \mathrm{kHz} / 32 \mathrm{kHz}$ ) |
|  | AUDIO IN 1 | 1 (M3 stereo mini jack, 0.5 V [rms], input impedance $22 \mathrm{k} \Omega$ and more) |
|  | AUDIO IN 2 | 1 (Pin jack x 2 (L-R), 0.5 V [rms], input impedance $22 \mathrm{k} \Omega$ and more) |
|  | AUDIO OUT | 1 (M3 stereo mini jack, stereo monitor output compatible, 0 V [rms] to 2.0 V [rms] variable, output impedance $2.2 \mathrm{k} \Omega$ and less) |


| Terminals | USB | USB connector (type A x 1 ) <br> Memory Viewer / Wireless module (Model No.: AJ-WM50 / ET-WML100) compatible / power supply (DC 5 V , maximum 2 A ) |
| :---: | :---: | :---: |
|  | SERIAL IN | 1 (D-sub 9 pin, RS-232C compliant, for computer control use) |
|  | LAN | 1 (for RJ-45 network connection, PJLink (Class 2) compatible, 10Base-T/100Base-TX) |
| Built-in speaker |  | 10 W (monaural) $\times 1$ |
| Power cord length |  | 3.0 m (118-3/32 inches) |
| Cabinet |  | Molded plastic |
| Dimensions |  | Width:335 mm (13-3/16 inches), Height:134.1*4 mm (5-9/32 inches), Depth:329 mm (12-15/16 inches) |
| Weight*5 |  | Approx. 3.9 kg ( 8.60 lbs ) |
| Operation noise*2 |  | Normal:38dB / Eco:35dB / Quiet:30dB |
| Operating environment temperature ${ }^{\star 6}$ |  | $\begin{array}{ll} 5^{\circ} \mathrm{C}-40^{\circ} \mathrm{C}\left(41^{\circ} \mathrm{F}-104^{\circ} \mathrm{F}\right) & \text { [at less than } 700 \mathrm{~m}(2,296 \mathrm{ft}) \text { ); [High Altitude Mode]:[0ff] } \\ 5^{\circ} \mathrm{C}-40^{\circ} \mathrm{C}\left(41^{\circ} \mathrm{F}-104^{\circ} \mathrm{F}\right) & \text { [at } 700 \mathrm{~m} \text { to } 1,400 \mathrm{~m}(2,296 \mathrm{ft.} \text { to } 4,593 \mathrm{ft} .) \text {; [High Altitude Mode]:[High } 1 \text { ] } \\ 5^{\circ} \mathrm{C}-35^{\circ} \mathrm{C}\left(41^{\circ} \mathrm{F}-95^{\circ} \mathrm{F}\right) & \text { [at } 1,400 \mathrm{~m} \text { to } 2,700 \mathrm{~m}(4,593 \mathrm{ft} \text { to } 8,858 \mathrm{ft} .) \text {; [High Altitude Mode]:[High 2] } \end{array}$ |
| Operating | humidity | 20\%-80\% (No condensation) |

Remote control unit


## Compatible Software

Multi Monitoring \& Control Software (for Windows)
Presenter Light Software (for Windows) *8
Wireless Projector (for iOS and Android)* ${ }^{*}$
Logo Transfer Software

Weights and dimensions shown are approximate. Specifications subject to change without notice.
*1 When the Standby mode is set to Eco, network functions such as power on over the LAN network will not operate. Also, only certain commands can be received for external control using the serial terminal
*2 Measurement, measuring conditions and method of notation all comply with ISO/EC 21118:2020 international standards.
*3 Usage environment affects the duration of filter.
*4 With legs at shortest position.
*5 Average value. May differ depending on models.
*6 When the projector is operated at an elevation of $1,400 \mathrm{~m}(4,593 \mathrm{ft})$ or less, if the ambient temperature exceeds $35^{\circ} \mathrm{C}\left(95^{\circ} \mathrm{F}\right)$, [Lamp Control] will be switched to [Eco] automatically to protect the projector. When the projector is operated at an elevation between $1,400 \mathrm{~m}(4,593 \mathrm{ft})$ and $2,700 \mathrm{~m}(8,858 \mathrm{ft})$, if the ambient temperature exceeds $30^{\circ} \mathrm{C}\left(86^{\circ} \mathrm{F}\right)$, [Lamp Control) will be switched to [Ec0] automatically to protect the projector
*7 Operation range differs depending on environments.
*8 When using Presenter Light Software, images are projected with $1280 \times 800$ dots or $1024 \times 768$ dots onto the screen. Also, your PC display resolution may be forcibly changed, and audio playback disrupted or become noisy while images and sound are being transmitted.
9 When using the Wireless Projector app, display resolution differs depending on your iOS/Android device and the display device . The maximum supported display resolution is WXGA ( $1280 \times 800$ ).

## Dimensions




## Terminals



| 1 | Audio output | 6 | USB A connector |
| :---: | :--- | :---: | :--- |
| 2 | Video input | 7 | Audio input 1 |
| 3 | Computer 1 input | 8 | Audio input 2 |
| 4 | LAN connector | 9 | Computer 2 input / Computer 1 output |
| 5 | HDMI input | 10 | Serial input |

Standard setting-up position

unit : mm [inch]
Illustrations show the projector installed using optional Ceiling Mount Bracket ET-PKL100H and Projector Mount Bracket ET-PKL430B. This illustration is not drawn to scale.

## Caution

- All construction work should be done by a qualified technician.
- When mounting to the ceiling, use the special mounting bracket. To prevent the projector from swaying or dropping, attach the wire that is included with Projector Mount Bracket between the Projector Mount Bracket and the ceiling.


## Projection distance

A $\pm 5 \%$ error in listed projection distances may occur.
When [SCREEN ADJUSTMENT] is used, distance is corrected to become smaller than the specified image size.
Screen aspect ratio 4:3
Unit: meters [feet]

| Projection size | Projection distance | Height from the edge of screen to center of lens |
| :---: | :---: | :---: |
| Diagonal | $\mathbf{( L )}$ | $(H)$ |
| $1.27 \mathrm{~m} / 50^{\prime \prime}$ | $0.46[1.49]$ | $0.038[0.125]$ |
| $1.52 \mathrm{~m} / 60^{\prime \prime}$ | $0.55[1.81]$ | $0.046[0.151]$ |
| $1.78 \mathrm{~m} / 70^{\prime \prime}$ | $0.65[2.13]$ | $0.053[0.174]$ |
| $2.03 \mathrm{~m} / 80^{\prime \prime}$ | $0.75[2.45]$ | $0.061[0.200]$ |
| $2.29 \mathrm{~m} / 90^{\prime \prime}$ | $0.85[2.77]$ | $0.069[0.226]$ |
| $2.54 \mathrm{~m} / 100^{\prime \prime}$ | $0.94[3.09]$ | $0.076[0.249]$ |

Screen aspect ratio 16:9 Unit: meters [feet]

| Projection size | Projection distance | Height from the edge of screen to center of lens |
| :---: | :---: | :---: |
| Diagonal | (L) | (H) |
| $1.27 \mathrm{~m} / 50^{\prime \prime}$ | $0.50[1.63]$ | $0.145[0.48]$ |
| $1.52 \mathrm{~m} / 60^{\prime \prime}$ | $0.60[1.98]$ | $0.174[0.57]$ |
| $1.78 \mathrm{~m} / 70^{\prime \prime}$ | $0.71[2.33]$ | $0.203[0.67]$ |
| $2.03 \mathrm{~m} / 80^{\prime \prime}$ | $0.82[2.69]$ | $0.232[0.76]$ |
| $2.29 \mathrm{~m} / 90^{\prime \prime}$ | $0.92[3.03]$ | $0.262[0.86]$ |
| $2.54 \mathrm{~m} / 100^{\prime \prime}$ | $1.03[3.38]$ | $0.291[0.95]$ |

Screen aspect ratio 16:10
Unit: meters [feet]

| Projection size | Projection distance | Height from the edge of screen to center of lens |
| :---: | :---: | :---: |
| Diagonal | $\mathbf{( L )}$ | $(\mathrm{H})$ |
| $1.27 \mathrm{~m} / 50^{\prime \prime}$ | $0.48[1.57]$ | $0.108[0.35]$ |
| $1.52 \mathrm{~m} / 60^{\prime \prime}$ | $0.59[1.94]$ | $0.129[0.42]$ |
| $1.78 \mathrm{~m} / 70^{\prime \prime}$ | $0.69[2.26]$ | $0.151[0.50]$ |
| $2.03 \mathrm{~m} / 80^{\prime \prime}$ | $0.80[2.62]$ | $0.172[0.56]$ |
| $2.29 \mathrm{~m} / 90^{\prime \prime}$ | $0.90[2.95]$ | $0.194[0.64]$ |
| $2.54 \mathrm{~m} / 100^{\prime \prime}$ | $1.00[3.28]$ | $0.215[0.71]$ |

## Calculatoin of the projection distance

For a screen size different from the above, use the equation below to calculate the projection distance.
Aspect ratio 4:3

$$
\mathrm{L}(\mathrm{~m})=(\text { diagonal screen size in inches) } \times 0.0098-0.0339
$$

Aspect ratio 16:9
$\mathrm{L}(\mathrm{m})=($ diagonal screen size in inches) $\times 0.0106-0.0339$

Aspect ratio 16:10

$$
\mathrm{L}(\mathrm{~m})=\text { (diagonal screen size in inches) } \times 0.0104-0.0339
$$

* Distances calculated with the above equations will include a slight error.


## Installable angle

Install the projector at an angle within the range shown below.
The angle that can be corrected through [POSITION] menu $\rightarrow$ [SCREEN ADJUSTMENT] $\rightarrow$ [KEYSTONE] is within $\pm 15^{\circ}$. If the vertical tilt of the projector with respect to the screen surface exceeds $15^{\circ}$, vertical trapezoidal distortion may not be corrected.

## Vertical direction

The projector may be installed at a vertical angle of $30^{\circ}$.


Horizontal direction
The projector may be installed at a horizontal angle of $15^{\circ}$.


## List of compatible signals

The following table specifies the type of signals compatible with the projectors.

- Symbols that indicate formats are as follows.
-V: Video, Y/C
-R: RGB (analog)
$-Y: Y C_{B} C_{R} / Y P_{B} P_{R}$ (analog)
-H: HDMI
- Input corresponding to each item in the plug and play column is as follows. -COMPUTER: COMPUTER 1 / COMPUTER 2 input
-HDMI: HDMI1 / HDMI2 input

| Mode | Display resolution (dots) | Scanning frequency |  | Dot clock frequency (MHz) | Format | PnP*1 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Horizontal (kHz) | Vertical (Hz) |  |  | COMPUTER | HDMI |
| NTSC/NTSC4.43/ PAL-M/PAL60 | $720 \times 480 \mathrm{i}$ | 15.7 | 59.9 | - | V | - | - |
| PALPAL-N/SECAM | $720 \times 576 \mathrm{i}$ | 15.6 | 50.0 | - | V | - | - |
| 480/60i | $720 \times 480 \mathrm{i}$ | 15.7 | 59.9 | 13.5 | R/ | - | - |
| 576/50i | $720 \times 576 \mathrm{i}$ | 15.6 | 50.0 | 13.5 | R/ | - | - |
| 480/60i | 720 (1440) x 480i*2 | 15.7 | 59.9 | 27.0 | H | - | - |
| 576/50i | 720 (1440) $\times 576 \mathrm{i}^{* 2}$ | 15.6 | 50.0 | 27.0 | H | - | - |
| 480/60p | $720 \times 480$ | 31.5 | 59.9 | 27.0 | R/V/H | - | $\checkmark$ |
| 576/50p | $720 \times 576$ | 31.3 | 50.0 | 27.0 | R/Y/H | - | $\checkmark$ |
| 720/60p | $1280 \times 720$ | 45.0 | $60.0 * 5$ | 74.3 | R/M/H | - | $\checkmark$ |
| 720/50p | $1280 \times 720$ | 37.5 | 50.0 | 74.3 | R/Y/H | - | $\checkmark$ |
| 1080/60**3 | $1920 \times 1080 \mathrm{i}$ | 33.8 | $60.0 * 5$ | 74.3 | R/Y/H | - | $\checkmark$ |
| 1080/50i | $1920 \times 1080 \mathrm{i}$ | 28.1 | 50.0 | 74.3 | RN/H | - | $\checkmark$ |
| 1080/24p | $1920 \times 1080$ | 27.0 | 24.0*5 | 74.3 | R/V/H | - | $\checkmark$ |
| 1080/24sF | $1920 \times 1080 \mathrm{i}$ | 27.0 | 48.0*5 | 74.3 | R/Y/H | - | - |
| 1080/25p | $1920 \times 1080$ | 28.1 | 25.0 | 74.3 | R/M/H | - | - |
| 1080/30p | $1920 \times 1080$ | 33.8 | 30.0 *5 | 74.3 | R/Y/H | - | - |
| 1080/60p | $1920 \times 1080$ | 67.5 | $60.0 * 5$ | 148.5 | R/Y/H | - | $\checkmark$ |
| 1080/50p | $1920 \times 1080$ | 56.3 | 50.0 | 148.5 | R/Y/H | - | $\checkmark$ |
| $640 \times 400 / 70$ | $640 \times 400$ | 31.5 | 70.1 | 25.2 | R/H | - | - |
| $640 \times 400 / 85$ | $640 \times 400$ | 37.9 | 85.1 | 31.5 | R/H | - | - |
| $640 \times 480 / 60$ | $640 \times 480$ | 31.5 | 59.9 | 25.2 | R/H | $\checkmark$ | $\checkmark$ |
| $640 \times 480 / 67$ | $640 \times 480$ | 35.0 | 66.7 | 30.2 | R/H | - | - |
| $640 \times 480 / 73$ | $640 \times 480$ | 37.9 | 72.8 | 31.5 | R/H | $\checkmark$ | $\checkmark$ |
| $640 \times 480 / 75$ | $640 \times 480$ | 37.5 | 75.0 | 31.5 | R/H | $\checkmark$ | $\checkmark$ |
| $640 \times 480 / 85$ | $640 \times 480$ | 43.3 | 85.0 | 36.0 | R/H | - | - |
| $800 \times 600 / 56$ | $800 \times 600$ | 35.2 | 56.3 | 36.0 | R/H | $\checkmark$ | $\checkmark$ |
| $800 \times 600 / 60$ | $800 \times 600$ | 37.9 | 60.3 | 40.0 | R/H | $\checkmark$ | $\checkmark$ |
| $800 \times 600 / 72$ | $800 \times 600$ | 48.1 | 72.2 | 50.0 | R/H | $\checkmark$ | $\checkmark$ |
| $800 \times 600 / 75$ | $800 \times 600$ | 46.9 | 75.0 | 49.5 | R/H | $\checkmark$ | $\checkmark$ |
| $800 \times 600 / 85$ | $800 \times 600$ | 53.7 | 85.1 | 56.3 | R/H | - | - |
| $832 \times 624 / 75$ | $832 \times 624$ | 49.7 | 74.6 | 57.3 | R/H | $\checkmark$ | $\checkmark$ |
| $1024 \times 768 / 50$ | $1024 \times 768$ | 39.6 | 50.0 | 51.9 | R/H | - | - |
| $1024 \times 768 / 60$ | $1024 \times 768$ | 48.4 | 60.0 | 65.0 | R/H | $\checkmark$ | $\checkmark$ |
| $1024 \times 768 / 70$ | $1024 \times 768$ | 56.5 | 70.1 | 75.0 | R/H | $\checkmark$ | $\checkmark$ |
| $1024 \times 768 / 75$ | $1024 \times 768$ | 60.0 | 75.0 | 78.8 | R/H | $\checkmark$ | $\checkmark$ |
| $1024 \times 768 / 82$ | $1024 \times 768$ | 65.5 | 81.6 | 86.0 | R/H | - | - |
| $1024 \times 768 / 85$ | $1024 \times 768$ | 68.7 | 85.0 | 94.5 | R/H | - | - |
| $1024 \times 768 / 100$ | $1024 \times 768$ | 81.4 | 100.0 | 113.3 | R/H | - | - |
| $1152 \times 864 / 60$ | $1152 \times 864$ | 53.7 | 60.0 | 81.6 | R/H | - | - |
| $1152 \times 864 / 75$ | $1152 \times 864$ | 67.5 | 75.0 | 108.0 | R/H | - | - |
| $1152 \times 864 / 85$ | $1152 \times 864$ | 77.1 | 85.0 | 119.7 | R/H | - | - |
| $1152 \times 870 / 75$ | $1152 \times 870$ | 68.7 | 75.1 | 100.0 | R/H | $\checkmark$ | $\checkmark$ |
| $1280 \times 720 / 50$ | $1280 \times 720$ | 37.1 | 49.8 | 60.5 | R/H | - | - |
| $1280 \times 720 / 60$ | $1280 \times 720$ | 44.8 | 59.9 | 74.5 | R/H | - | - |
| $1280 \times 768 / 60$ | $1280 \times 768$ | 47.8 | 59.9 | 79.5 | R/H | - | - |
| $1280 \times 768 / 75$ | $1280 \times 768$ | 60.3 | 74.9 | 102.3 | R/H | - | - |
| $1280 \times 768 / 85$ | $1280 \times 768$ | 68.6 | 84.8 | 117.5 | R/H | - | - |
| $1280 \times 800 / 50$ | $1280 \times 800$ | 41.3 | 50.0 | 68.0 | R/H | - | - |
| $1280 \times 800 / 60$ | $1280 \times 800$ | 49.7 | 59.8 | 83.5 | R/H | - | - |
| $1280 \times 800 / 75$ | $1280 \times 800$ | 62.8 | 74.9 | 106.5 | R/H | - | - |
| $1280 \times 800 / 85$ | $1280 \times 800$ | 71.6 | 84.9 | 122.5 | R/H | - | - |
| $1280 \times 960 / 60$ | $1280 \times 960$ | 60.0 | 60.0 | 108.0 | R/H | - | - |


| Mode | Display resolution (dots) | Scanning frequency |  | Dot clock frequency (MHz) | Format | PnP*1 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Horizontal (kHz) | Vertical (Hz) |  |  | COMPUTER | HDMI |
| $1280 \times 1024 / 60$ | $1280 \times 1024$ | 64.0 | 60.0 | 108.0 | R/H | - | - |
| $1280 \times 1024 / 75$ | $1280 \times 1024$ | 80.0 | 75.0 | 135.0 | R/H | - | - |
| $1280 \times 1024 / 85$ | $1280 \times 1024$ | 91.1 | 85.0 | 157.5 | R/H | - | - |
| $1366 \times 768 / 50$ | $1366 \times 768$ | 39.6 | 49.9 | 69.0 | R/H | - | - |
| $1366 \times 768 / 60$ | $1366 \times 768$ | 47.7 | 59.8 | 85.5 | R/H | - | - |
| $1400 \times 1050 / 60$ | $1400 \times 1050$ | 65.3 | 60.0 | 121.8 | R/H | - | - |
| $1400 \times 1050 / 60$ | $1400 \times 1050$ | 65.2 | 60.0 | 122.6 | R/H | - | - |
| $1400 \times 1050 / 75$ | $1400 \times 1050$ | 82.3 | 74.9 | 156.0 | R/H | - | - |
| $1440 \times 900 / 60$ | $1440 \times 900$ | 55.9 | 59.9 | 106.5 | R/H | - | - |
| $1600 \times 900 / 50$ | $1600 \times 900$ | 46.3 | 50.0 | 97.0 | R/H | - | - |
| $1600 \times 900 / 60$ | $1600 \times 900$ | 55.9 | 60.0 | 119.0 | R/H | - | - |
| $1600 \times 1200 / 60$ | $1600 \times 1200$ | 75.0 | 60.0 | 162.0 | R/H | $\checkmark$ | $\checkmark$ |
| $1680 \times 1050 / 50$ | $1680 \times 1050$ | 54.1 | 50.0 | 119.5 | R/H | - | - |
| $1680 \times 1050 / 60$ | $1680 \times 1050$ | 65.3 | 60.0 | 146.3 | R/H | - | - |
| $1920 \times 1080 / 50$ | $1920 \times 1080$ | 55.6 | 49.9 | 141.5 | R/H | - | - |
| $1920 \times 1080 / 60^{* 4}$ | $1920 \times 1080$ | 66.6 | 59.9 | 138.5 | R/H | - | - |
| $1920 \times 1200 / 50$ | $1920 \times 1200$ | 61.8 | 49.9 | 158.3 | R/H | - | - |
| $1920 \times 1200 / 60^{* 4}$ | $1920 \times 1200$ | 74.0 | 60.0 | 154.0 | R/H | - | - |

*1 Where marked " $\checkmark$ " signals indicates in Plug and Play is compatible with EDID of projector. Unmarked signals in Plug and Play may also be compliant if input terminals are written in the format list. Where Plug and Play is unmarked and nothing is written in the format list, difficulties in projecting image may occur even when computer and projector appear to have same resolution.
2 Pixel-Repetition signal (dot clock frequency 27.0 MHz ) only.
*3 When a 1125 (1035)/60i signal was input, it is displayed as a 1125 (1080)/60i signal.
4 VESA CVT-RB (Reduced Blanking)-compliant.
*5 The signal with $1 / 1.001 \mathrm{x}$ vertical scanning frequency is also supported.

## Note

- The number of display dots is $1024 \times 768$.
- A signal with a different resolution will be projected after converting the resolution to match the projector display
- "i" added to the resolution value indicates an interlaced signal.
- When interlaced signals are connected, flicker may occur on the projected image.
- The image may not be displayed in full screen according to the computer output setting

[^0] country. This product may be subject to export control regulations.

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[^0]:    Weights and dimensions shown are approximate. Specifications and appearance are subject to change without notice. Product availability differs depending on region and

