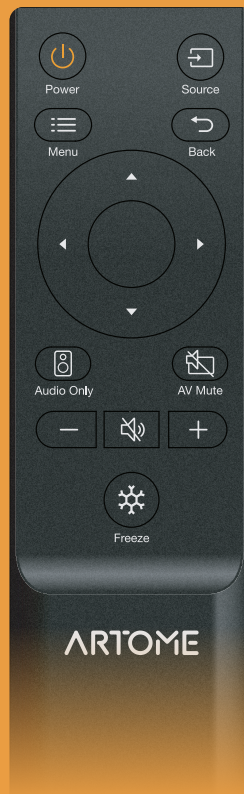# ARTOME S2

Getting Started

1 Connect the power cable to the power connector on the back wall of the device.

2 Connect your laptop to the HDMI port on the back wall using an HDMI cable.

Artome Remote

Power
Source
Menu
Back
Audio Only
AV Mute
Freeze

ARTOME

POWER
Turns the device on and off.

SOURCE
Selects the source between connected devices.

MENU & BACK
Opens the Epson menu. Use the arrow keys to navigate. Press "Back" to go to the previous menu level.

AV MUTE (PAUSE)
Turns off the image and the sound.

VOLUME & MUTE
Adjusts the volume.

AUDIO ONLY
Activates audio only mode. Press again to return to projection mode.

FREEZE
Freezes the image, but not the sound.

Adjusting the Image Focus

(1) Open the Artome side hatch. (2) Open the Epson hatch on the side of the projector if it is not already open. (3) Adjust the image focus from the adjustment lever.
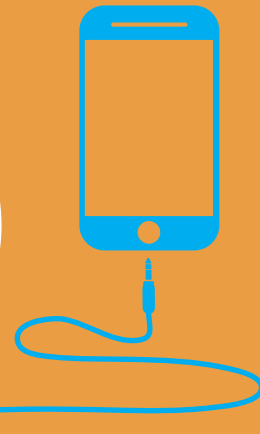
support.artome.fi
support@artome.fi

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ARTOME

Connecting Audio Device via 3.5mm Jack

1 Connect your 3.5 mm jack cable to the "Audio in" port on the back wall of the device.

HDMI

AUX IN

2 Connect the other end of your 3.5mm jack cable to the audio device you are connecting.
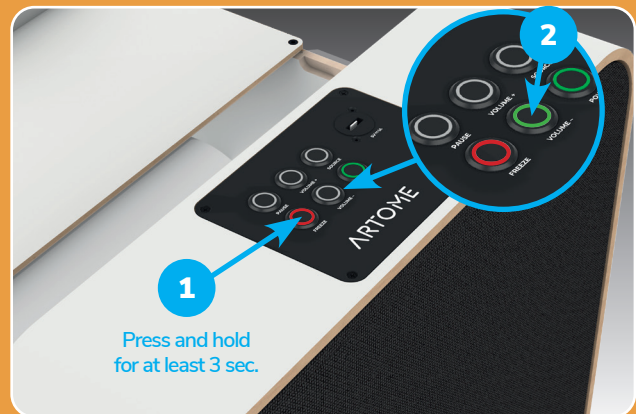
Adjusting Image Size & Location

1 Move the product farther from the wall to enlarge the image, or closer to reduce it. After adjusting the image size, check and fine-tune the focus for clarity.

2 **Raising the Image:** On the remote, hold Freeze for 2.5 seconds, then use Up and Down to zoom. On the button panel, hold Freeze until it blinks, then use + and – to zoom. Zooming shrinks the image and raises the bottom edge. Move the product farther from the wall to enlarge again.

1 Press and hold for at least 3 sec.

2

ARTOME

Video conferencing software: device settings

SPEAKER

"The name of the speakerphone"
Speakerphone plays back the video call audio

Artome Hybridock (USB)
Artome speakers play back the video call audio

EPSON PJ (HDMI)
Artome speakers play back the video call audio

MICROPHONE

"The name of the speakerphone"
Uses speakerphone as the audio source

Artome Hybridock
Uses Artome **MIC 1** or **MIC 2** connection as the audio source

- the mic sound plays back from the Artome speakers in addition to the video call

CAMERA

"The name of the USB camera"
Uses camera connected to Artome as the image source

Google Meet   zoom   T

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